Student 1: Erik Martinez

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| --- | --- | --- | --- |
| Game | Time 1 (Column) | Time 2 (Row) | Total |
| Penny | 1 | -1 | 0 |
| Driving | 1 | 1 | 2 |
| Movie Dilema | 2 | 0 | 2 |
| Prisioner’s Dilema | 0 | -1 | -1 |
| Security Game | 1 | -2 | -1 |
| Total |  |  | 2 |

Comments:

Penny Game: Basically, I went with a gut feeling. I like to choose tails.

Driving: I inherently choose right because most people write with the right hand and the favor a right-side decision.

Movie Dilemma: I thought about choosing movies based on the character/behavior (the other agent).

Prisoner’s Dilemma: I first wanted to be free. Then I wanted to cooperate out of guilt.

Security Game: I always defended what was riskier to lose.

Student 2: Peter Hanson

|  |  |  |  |
| --- | --- | --- | --- |
| Game | Time 1 (Column) | Time 2 (Row) | Total |
| Penny | -1 | 1 | 0 |
| Driving | 0 | 1 | 1 |
| Movie Dilema | 2 | 0 | 2 |
| Prisioner’s Dilema | -1 | 0 | -1 |
| Security Game | -1 | 1 | 0 |
| Total |  |  | 2 |

Comments:

Penny Game: I allowed my partner to choose first and then run the coin, so his choice and luck determined this.

Driving: I choose left and then thought to bounce back to right

Movie Dilema: I choose Action because I knew the other agent, and then I choose comedy even though I knew he didn’t like comedy

Prisioner’s Dilemma: I choose to give a sense of confidence to my fellow agent and then I choose to betray him.

Security Game: I always choose to defend and attack those with a highest absolute value.